

Lightmoor Village Primary School Progression Grid  
Art and Design

	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
<p><b>To develop ideas:</b></p> <p>Use artist work to inspire/ explore different resources</p> <p><b>Vocab:</b> Delicate, simple, bold, thick, thin, subtle, contrasting, dramatic, rough, fine, smooth, uneven, vibrant, colourful, bright, dark, simple, complex, modern, abstract, busy, plain, engaging, boring.</p>	<p>Begin to be interested in and describe the texture of things.</p> <p>Notice what adults do, imitating what is observed and then doing it spontaneously when the adult is not there.</p> <p>Create simple representations of events, people and objects.</p>	<p>Respond to ideas and starting points.</p>	<p>Explore ideas and collect visual information.</p> <p>Explore different methods and materials as ideas develop.</p>	<p>Develop ideas from starting points throughout the curriculum.</p> <p>Collect information, sketches and resources.</p> <p>Adapt and refine ideas as they progress.</p> <p>Explore ideas in a variety of ways.</p> <p>Comment on artworks using visual language.</p>	<p>Develop ideas from starting points throughout the curriculum.</p> <p>Collect information, sketches and resources.</p> <p>Adapt and refine ideas as they progress.</p>	<p>Develop and imaginatively extend ideas from starting points throughout the curriculum.</p> <p>Collect information, sketches and resources and present ideas imaginatively in a sketch book.</p>	<p>Develop and imaginatively extend ideas from starting points throughout the curriculum.</p> <p>Collect information, sketches and resources and present ideas imaginatively in a sketch book.</p> <p>Use the qualities of materials to enhance ideas.</p> <p>Spot the potential in unexpected results as work progresses.</p>

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Art and Design

							Comment on artworks with a fluent grasp of visual language.
<p>To master techniques: <i>Painting</i></p> <p><i>Vocab: paint, colour, primary colours, mixing, warm, cool, paintbrush</i></p>	<p>Explore colour and how colours can be changed.</p> <p>Explore what happens when they mix colours.</p> <p>Choose particular colours to use for a purpose.</p> <p><b>Artist suggestions:</b> Georgia O'Keefe Kandinsky Alexander Calder</p>	<p>Use thick and thin brushes.</p> <p>Mix primary colours to make secondary.</p> <p>Create colour wheels.</p> <p><b>Artist suggestions:</b> Monet Andre Derain O'Keefe</p>	<p>Use thick and thin brushes.</p> <p>Add white to colours to make tints and black to colours to make tones.</p> <p><b>Artist suggestion:</b> Van Gogh Henri Matisse</p>	<p>Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.</p> <p>Mix colours effectively.</p> <p>Use watercolour paint to produce washes for backgrounds then add detail.</p> <p><b>Artist suggestion:</b> Holbain William Morris</p>	<p>Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.</p> <p>Mix colours effectively.</p> <p>Use watercolour paint to produce washes for backgrounds then add detail.</p> <p>Experiment with creating mood with colour.</p> <p><b>Artist suggestion:</b> Paul Klee, Piet Mondrian</p>	<p>Sketch (lightly) before painting to combine line and colour.</p> <p>Create a colour palette based upon colours observed in the natural or built world.</p> <p>Combine colours, tones and tints to enhance the mood of a piece.</p> <p>Use brush techniques and the qualities of paint to create texture.</p> <p><b>Artist suggestion:</b> Andy Warhol Picasso</p>	<p>Sketch (lightly) before painting to combine line and colour.</p> <p>Use the qualities of watercolour and acrylic paints to create visually interesting pieces.</p> <p>Combine colours, tones and tints to enhance the mood of a piece.</p> <p>Use brush techniques and the qualities of paint to create texture.</p> <p>Develop a personal style of painting, drawing upon ideas from other artists.</p>

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Art and Design

							<p><b>Artist suggestion:</b> Van Gogh, Monet, JMW Turner, Thomas Cole</p>
<p>To master techniques: Collage</p> <p>Vocab: pattern, repeated pattern, random, scissors, glue, fabric, cardboard</p>	<p>Begin to be interested in and describe the texture of things.</p> <p>Experiment to create different textures and understand that different media can be combined to create new effects.</p> <p>Manipulate materials to achieve a planned effect.</p> <p>Construct with a purpose in mind, using a</p>	<p>Use a combination of materials that are cut, torn and glued.</p> <p>Sort and arrange materials.</p> <p><b>Artist suggestion:</b> Picasso Romare Bearden</p>	<p>Use a combination of materials that are cut, torn and glued.</p> <p>Sort and arrange materials.</p> <p>Mix materials to create texture.</p> <p><b>Artist suggestion:</b> Henri Matisse</p>	<p>Select and arrange materials for a striking effect.</p> <p>Use coiling, overlapping, tessellation, mosaic and montage.</p> <p><b>Artist suggestion:</b> Eduardo Paolozzi</p>	<p>Select and arrange materials for a striking effect.</p> <p>Ensure work is precise.</p> <p>Use coiling, overlapping, tessellation, mosaic and montage.</p> <p><b>Artist suggestion:</b> Robert Rauschenberg</p>	<p>Mix textures (rough and smooth, plain and patterned).</p> <p>Combine visual and tactile qualities.</p> <p><b>Artist suggestion:</b> Hannah Hoch Warhol Lichtenstein</p>	<p>Mix textures (rough and smooth, plain and patterned).</p> <p>Combine visual and tactile qualities.</p> <p>Use ceramic mosaic materials and techniques.</p> <p><b>Artist suggestion:</b> Raoul Hausmann</p>

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Art and Design

	<p>variety of resources.</p> <p>Use simple tools and techniques competently and appropriately.</p> <p><b>Artist suggestions:</b> Kandinsky</p>						
<p>To master techniques: <i>Sculpture</i></p> <p><i>Vocab: clay, form, tone, line, texture, shape</i></p>	<p>Begin to be interested in and describe the texture of things.</p> <p>Experiment to create different textures.</p> <p>Combining different media to create new effects.</p> <p>Manipulate materials and construct with a purpose in mind, using a</p>	<p>Use a combination of shapes.</p> <p>Include lines and texture.</p> <p>Use rolled up paper, straws, paper, card and clay as materials.</p> <p><b>Artist Suggestion:</b> Henry Moore, Andy Goldsworthy</p>	<p>Use a combination of shapes.</p> <p>Use techniques such as rolling, cutting, moulding and carving.</p> <p><b>Artist suggestion:</b> Gaudi</p>	<p>Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials).</p> <p>Use clay and other mouldable materials.</p> <p><b>Artist suggestion:</b> Leo Sewell</p>	<p>Include texture that conveys feelings, expression or movement.</p> <p>Add materials to provide interesting detail.</p> <p><b>Artist suggestion:</b> Barbara Hepworth</p>	<p>Use tools to carve and add shapes, texture and pattern.</p> <p>Combine visual and tactile qualities.</p> <p><b>Artist suggestion:</b> Picasso Michelangelo</p>	<p>Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations.</p> <p>Combine visual and tactile qualities.</p> <p>Use frameworks (such as wire or moulds) to provide stability and form.</p>

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Art and Design

	<p>variety of resources.</p> <p>Use simple tools and techniques competently and appropriately. Select the appropriate resources and adapt work where necessary.</p> <p>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p> <p><b>Artist suggestions:</b> Alexander Calder Goldsworthy</p>						<p><b>Artist suggestion:</b> Anthony Gormley Auguste Rodin</p>
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Lightmoor Village Primary School Progression Grid  
Art and Design

<p>To master techniques: <i>Drawing</i></p> <p><i>Vocab:</i> crayons, pastels, chalk, charcoal, ink, paper, straight, sharp, smooth, thick, thin, wavy</p>	<p>Understand that they can use lines to enclose a space and then begin to use these shapes to represent objects. <b>Artist suggestions:</b> O'Keefe</p>	<p>Draw lines of different sizes and thickness.</p> <p>Colour (own work) neatly following the lines.</p> <p>Show pattern and texture by adding dots and lines.</p> <p><b>Artist suggestions:</b> Monet Picasso</p>	<p>Draw lines of different sizes and thickness.</p> <p>Show pattern and texture by adding dots and lines.</p> <p>Show different tones by using coloured pencils.</p> <p><b>Artist suggestion:</b> Van Gogh</p>	<p>Use different hardnesses of pencils to show line, tone and texture.</p> <p>Annotate sketches to explain and elaborate ideas.</p> <p>Sketch lightly (no need to use a rubber to correct mistakes).</p> <p>Use shading to show light and shadow.</p> <p><b>Artist suggestion:</b> Holbain Gustav Klimt</p>	<p>Use different hardnesses of pencils to show line, tone and texture.</p> <p>Annotate sketches to explain and elaborate ideas.</p> <p>Sketch lightly (no need to use a rubber to correct mistakes).</p> <p>Use hatching and cross hatching to show tone and texture.</p> <p><b>Artist suggestion:</b> Da Vinci</p>	<p>Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight).</p> <p>Choose a style of drawing suitable for the work (e.g. realistic or impressionistic). <b>Artist suggestion:</b> Paul Cezanne Renoir</p>	<p>Use a choice of techniques to depict movement, perspective, shadows and reflection.</p> <p>Use lines to represent movement.</p> <p><b>Artist suggestion:</b> Picasso Seurat</p>
<p>To master techniques: <i>Print</i></p> <p><i>Vocab:</i> Pattern,</p>	<p>Select tools and techniques needed to shape, assemble and join</p>	<p>Use repeating or overlapping shapes.</p> <p>Use objects to create prints</p>	<p>Mimic print from the environment (e.g. wallpapers).</p>	<p>Use layers of two or more colours.</p> <p>Replicate patterns</p>	<p>Replicate patterns observed in natural or built environments.</p>	<p>Build up layers of colours.</p> <p>Create an accurate pattern,</p>	<p>Use a range of visual elements to reflect the purpose of the work.</p>

Lightmoor Village Primary School Progression Grid  
Art and Design

<p><i>repeated pattern, Random pattern, wavy, straight, thick, thin</i></p>	<p>materials they are using.</p> <p><b>Artist suggestions:</b> Kandinsky</p>	<p>(e.g. fruit, vegetables or sponges).</p> <p>Press, roll, rub and stamp to make prints.</p> <p><b>Artist suggestion:</b> Picasso Mondrian</p>	<p>Press, roll, rub and stamp to make prints.</p> <p><b>Artist suggestion:</b> Matisse</p>	<p>observed in natural or built environments.</p> <p>Make printing blocks (e.g. from coiled string glued to a block).</p> <p><b>Artist suggestion:</b> Damien Hirst William Morris</p>	<p>Make precise repeating patterns.</p> <p><b>Artist suggestion:</b> Paul Klee Mondrian William Morris</p>	<p>showing fine detail.</p> <p><b>Artist suggestion:</b> Warhol Leichtenstein</p>	<p><b>Artist suggestion:</b> Keith Haring Banksy</p>
<p>To master techniques: <i>Textiles</i></p> <p><i>Vocab: fabric, dye, weave, quilt, sew, stitch</i></p>	<p>Experiment to create different textures.</p> <p>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>Use weaving to create a pattern.</p> <p>Join materials using glue and/or a stitch.</p>	<p>Use plaiting.</p> <p>Use dip dye techniques.</p>	<p>Shape and stitch materials.</p> <p>Use basic cross stitch and back stitch.</p> <p>Create weavings.</p>	<p>Colour fabric.</p> <p>Quilt, pad and gather fabric.</p>	<p>Choose from a range of stitching techniques.</p>	<p>Show precision in techniques.</p> <p>Combine previously learned techniques to create pieces.</p>
<p>To master techniques: <i>Digital Media</i></p>	<p>Use what they have learnt about media and materials in</p>	<p>Use a wide range of tools to create different</p>	<p>Use a wide range of tools to create different</p>	<p>Create images, video and sound recordings and explain why</p>	<p>Create images, video and sound recordings and explain why</p>	<p>Enhance digital media by editing (including sound, video, animation,</p>	<p>Enhance digital media by editing (including sound, video, animation,</p>

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Art and Design

	original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.	textures, lines, tones, colours and shapes.	textures, lines, tones, colours and shapes.	they were created.	they were created.	still images and installations).	still images and installations).
To take inspiration from the greats (classic and modern)	<p>Notice what adults do, imitating what is observed and then doing it spontaneously when the adult is not there.</p> <p>Create simple representations of events, people and objects.</p> <p>Represent their own ideas, thoughts and</p>	<p>Describe the work of notable artists, artisans and designers.</p> <p>Use some of the ideas of artists studied to create pieces.</p>	<p>Describe the work of notable artists, artisans and designers.</p> <p>Use some of the ideas of artists studied to create pieces.</p>	<p>Replicate some of the techniques used by notable artists, artisans and designers.</p> <p>Create original pieces that are influenced by studies of others.</p>	<p>Replicate some of the techniques used by notable artists, artisans and designers.</p> <p>Create original pieces that are influenced by studies of others.</p>	<p>Give details (including own sketches) about the style of some notable artists, artisans and designers..</p> <p>Create original pieces that show a range of influences and styles.</p>	<p>Show how the work of those studied was influential in both society and to other artists.</p> <p>Create original pieces that show a range of influences and styles.</p>



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Art and Design

	feelings through design and technology, art, music, dance, role play and stories.						
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