Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
PHYSICAL LITERACY	GAMES	GAMES	GAMES	GAMES	GAMES	GAMES
	Invasion Games	Invasion Games	Invasion Games	Invasion Games	Invasion Games	Invasion Games
Experiments with	Football	Unihoc	Netball	Tag rugby	Field hockey	Football
different ways of movement.	Tag Rugby	Benchball	Football	Basketball	Tag rugby	Field hockey
	Net and Wall Games	Learn to dribble a	Pass to team mates	Pass to team mates	Maintain possession	Choose and combine
Jumps off an object	Tennis	ball in different	at appropriate	at appropriate	and pass the ball at	techniques in game
and lands appropriately.	Strike and Field	games.	times.	times.	appropriate times in a game situation.	situations (running, throwing, catching,
арргоргіатогу.	Games	Learn different	Maintain possession	Maintain possession	a game straation.	passing, jumping and
Negotiates space,	Rounders	types of passes.	of a ball in a game	of a ball in a game	Net and Wall	kicking, etc.).
adjusts speed and		/1 - 1	situation (with, e.g.	situation (with, e.g.	Games	J, ,
direction	General	Net and Wall	feet, a hockey stick	feet, a hockey stick	Tennis	Field, defend and
successfully when		Games	or hands).	or hands).		attack tactically by
playing racing or	Use rolling, hitting,	Tennis			Perform a rally with	anticipating the
chasing games.	running, jumping,		Throw and catch	Net and Wall	a partner when	direction of play.
	catching and kicking	Learn how to hold a	with control and	Games	playing net/wall	
Travel with	skills in combination.	racket correctly.	accuracy.	Tennis	games.	Net and Wall
confidence and skill	(Physical Literacy)					Games
including over,		Begin to strike a	Net and Wall	Use backhand when	Strike and Field	Tennis
through, under and		moving ball.	Games	playing net/wall	Games	
around equipment.			Tennis	games.	Rounders	Use fore/back hand
		Strike and Field				to play the ball into
Shows control over		Games	Use forehand when	Strike and Field	Strike a bowled or	space against an
an object when		Cricket	playing net/wall	Games	volleyed ball with	opponent when
pushing, patting,			games.	Cricket	accuracy.	playing net/wall
throwing, catching or		Learn how to hold a				games.
kicking it.		bat correctly.	Strike and Field	Strike a ball and	General	
			Games	field with control.		Strike and Field

Develop good control		Strike a stationary	Rounders		Work alone, or with	Games
in small and large		ball with a bat.		General	team mates in order	Cricket
movements.			Throw and catch		to gain points or	
		General	with control and	Choose appropriate	possession.	Choose and combine
Move confidently in			accuracy.	tactics to cause		techniques in game
a range of ways.		Develop tactics.		problems for the	Lead others when	situations (running,
				opposition.	called upon and act	throwing, catching,
		Use the terms	General		as a good role model	passing, jumping and
		'opponent' and		Lead others and act	within a team	kicking, etc.).
		'team-mate'	Follow the rules of	as a respectful		
			the game and play	team member.		Field, defend and
		Lead others when	fairly.			attack tactically by
		appropriate.				anticipating the
						direction of play.
			Lead others and act			
			as a respectful			General
			team member.			
						Choose the most
						appropriate tactics
						for a game.
						Uphold the spirit of
						fair play and
						respect in all
						competitive
						situations
	DANCE	DANCE	DANCE	DANCE	DANCE	DANCE
	Move with careful	Link two or more	Plan, perform and	Create dances and	Compose creative	Plan to perform
	control and	actions to perform	repeat sequences to	movements that	and imaginative	with high energy,
	coordination.	a sequence to music.	music.	convey a definite	dance sequences.	slow grace or other
				idea.	,	themes and maintain

Copy and remember moves and positions.	Choose movements to communicate a	Move in a clear, fluent and	Change speed and	Perform expressively and	this throughout a piece.
moves and positions.	mood, feeling or	expressive manner.	levels within a	hold a precise and	piece.
	idea to music.		performance.	strong body	Perform complex
				posture.	moves that combine
			Develop physical		strength and
			strength and	Express an idea in	stamina gained
			suppleness by	original and	through gymnastics
			practising dance	imaginative ways.	activities (such as
			moves and		cartwheels or
			stretching.		handstands).
					Perform and create
					complex sequences
					to music.
GYMNASTICS	GYMNASTICS	GYMNASTICS	GYMNASTICS	GYMNASTICS	GYMNASTICS
Copy and remember	Link two or more	Plan, perform and	Refine movements	Create complex and	Hold shapes that
actions.	actions to make a	repeat sequences.	into sequences.	well-executed	are strong, fluent
	sequence.			sequences that	and expressive.
Move with some		Move in a clear,	Show a kinaesthetic	include a full range	
control and awarenes	, ,	fluent and	sense in order to	of movements	Include in a
of space	forwards,	expressive manner.	improve the	including:	sequence set pieces,
Chartely and soul ha	backwards and	Contract of the same	placement and	-Travelling	choosing the most
Stretch and curl to	sideways.	Swing and hang	alignment of body	-Balances	appropriate linking elements.
develop flexibility.	Hold a position	from equipment safely. (using hands)	parts (e.g. in balances	-Swinging -Springing	elements.
Know that a balance i	·	surely. (using nunus)	experiment to find	-Springing -Flight	Vary speed,
a moment of stillness	J	Travel in a variety	out how to get the	-Vaults	direction, level and
a moment of striness	patches of the	of ways, including	centre of gravity	-Inversions	body rotation during
Show contrasts (such	• • • • • • • • • • • • • • • • • • •	flight, by	successfully over	-Rotations	floor performances.
as small/tall,	,	transferring weight	base and organise		,

straight/curved and	Climb safely on	to generate power	body parts to	-Bending, stretching	Demonstrate good
wide/narrow).	equipment.	in movements.	create an	and twisting	kinaesthetic
Climb safely on			interesting body	-Gestures	awareness
equipment.	Jump in a variety of		shape).	-Linking skills.	(placement and
	ways and land with				alignment of body
	increasing control		Show changes of	Practise and refine	parts is usually good
	and balance.		direction, speed and	the gymnastic	in well-rehearsed
	1 foot - 1 foot		level when travelling	techniques used in	actions).
	1 foot - 2 feet		during a	performances	
	2 feet - 1 foot		performance.	(listed above).	Use equipment to
	2 feet - 2 feet				vault and to swing
					(remaining upright).
		SWIMMING	SWIMMING	SWIMMING	SWIMMING
		FC and BS	FC, BS and BR	All strokes	All strokes
		Swim 25 metres	Swim between 25	Swim over 100	Use breast stroke,
		unaided.	and 50 metres	metres unaided.	front crawl and
			unaided.		back stroke
		Coordinate leg and		Use breast stroke,	ensuring that
		arm movements in	Use two or more	front crawl and	breathing is correct
		at least 2 strokes.	strokes and start to coordinate	back stroke	so as not to
		Swim at the surface	breathing as	coordinating leg, arms and breathing.	interrupt the pattern of
		and below the	appropriate for the	arms and breathing.	swimming.
		water.	stroke being used.		Swimming.
			on the boning about.		Swim fluently with
					controlled strokes.
					23 333
					Turn efficiently at
					the end of a length.
ATHLETICS	ATHLETICS	ATHLETICS	ATHLETICS	ATHLETICS	ATHLETICS

Athletic activities are combined with games in Years 1 and 2.	Athletic activities are combined with games in Years 1 and 2.	Throw with accuracy to hit a target or cover a distance.	Compete with others and aim to improve personal best performances	Throw accurately and refine performance by analysing technique and body shape.	Compete with others and keep track of personal best performances, setting targets for
		Jump in a number of	Sprint over a short		improvement.
		ways, using a run up	distance up to 60	Show control in	
		where appropriate.	metres.	take off and landings when	Combine sprinting with low hurdles
		Sprint over a short distance	Run over a longer distance, conserving energy in order to	jumping	over 60 metres. Choose the best
			sustain		place for running
			performance.		over a variety of
			por your marries.		distances.
			Use a range of		
			throwing techniques		
			(such as under arm,		
			over arm).		
		OAA	OAA	OAA	OAA
		Arrive properly	Support others and	Select appropriate	Embrace both
		equipped for outdoor and	seek support if	equipment for outdoor and	leadership and team
		adventurous	required when the situation dictates.	adventurous	roles and gain the
		activity.	Situation dictates.	activity.	respect of a team.
		4011117.	Show resilience	40117117.	respect of a realit.
		Understand the	when plans do not	Identify possible	Empathise with
		need to show	work and initiative	risks and ways to	others and offer
		accomplishment in	to try new ways of	manage them, asking	support without
		managing risks.	working.	for and listening	being asked. Seek

Show an ability to both lead and form part of a team.	Use maps, compasses and digital devices to	carefully to expert advice. Remain positive	support from the team and the experts if in any doubt.
, i	orientate	even in the most	
	themselves.	challenging circumstances,	Use a range of devices in order to
	Remain aware of	rallying others if	orientate
	changing conditions and change plans if	need be.	themselves.
	necessary.	Quickly assess changing conditions and adapt plans to	
		ensure safety comes first.	